



Final Report



Pre Games

- Contact made with all care homes in Swindon in August 2020
- 6 care homes chosen: Guinness Care, Hurst House, Ladymead, Lansdowne Hill, Parkview and Ridgeway Rise
- Zoom meeting with Activity Coordinators to detail plan for the games
- Welcome video from Justin Tomlinson and Dawn Skelton to officially open the games

The 4 activities were chosen due to their inclusivity. Activities could be completed either sat down or stood up



Date of the games:
Thursday 8th October –
Sunday 11th October 2020

Reason for date – 8/10 is
older people's day

All care homes were given the equipment they needed to complete the games

Equipment for the activities were:

Foam Javelin

Tin Can Alley

Target Mat

Golf putting equipment

Bean Bags

Tape Measure

Sanitiser



Target Mat Throwing – Instruction Sheet



- You should select a team of 6 to participate in the Target Mat activity
- Each team will be supplied with a:
 - Target mat
 - Bean bags
 - Tape Measure
- The aim of the activity is for each player to score as many points as possible
- The mat will be positioned 2m from the players' chair
- Each player will throw 5 bean bags at the yellow mat and record their overall score
- Once each player has had their go, the mat will be flipped
- Each player will then throw a further 5 bean bags at the green mat and record their overall score
- As long as part of the bean bag is touching the mat, the score will count
- The winning team will be the team whose players score the highest total



Each of the 6 care home received a pack within their equipment bag with instruction sheets on how to complete the games

Video Instructions were also uploaded onto our YouTube channel

Score sheets were included for Care Homes to fill in their scores and send back

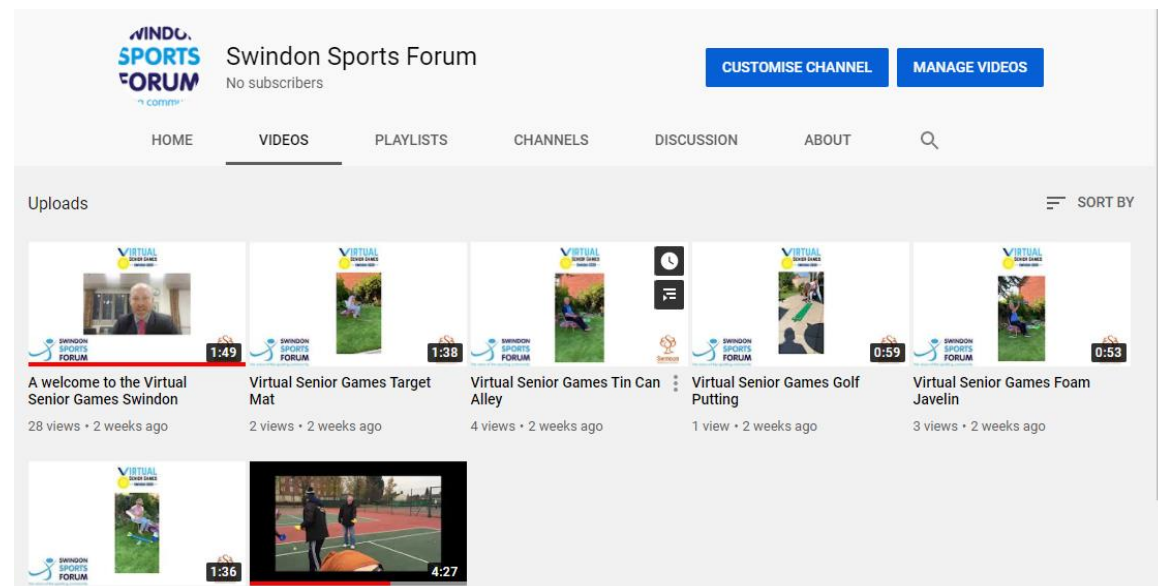
GOLF PUTTING SCORE SHEET

Team: _____



Team Member	Attempt 1	Attempt 2	Attempt 3

In = ✓ Not In = ✗





The Games officially began on Thursday 8th October 2020

Care Homes had until Sunday 11th October to complete the activities at their own leisure

Teams of 6 could be selected for each activity meaning a total of 24 people could participate from 1 care home

Teams were encouraged to share videos/photos of their attempts



Format

The participating care homes sent all of their score sheets over once all activities had been completed

TARGET THROW SCORE SHEET



Team: _____ RIDGEWAY RISE _____



Team Member	Score 1 (Green mat) 5 bean bags	Score 2 (Yellow mat) 5 bean bags	Total Score
F.R	130	25	155
J.H	120	10	130
R.K	130	45	175
F.	100	0	100
M.H	180	45	125
A.C	150	20	170

Results were uploaded to a spreadsheet during the games



	Activity	Activity	Activity	Activity
	Rank	Rank	Rank	Rank
Care Home	Javelin	Golf	Target Mat	Tin Can Alley
Hurst House	68ft	6	1296	130
	6th	3rd	1st	6th
Lansdowne	169ft	1	840	410
	5th	6th	5th	4th
Prince Rupert Court (Guinness Care)	294ft	8	700	617
	1st	1st	6th	1st
Parkview	225ft	7	950	569
	3rd	2nd	3rd	3rd
Ridgeway Rise	283ft	6	855	194
	2nd	3rd	4th	5th
Ladymead Care	201ft	5	1045	580
	4th	5th	2nd	2nd

Gold, Silver and Bronze medals were given to the care homes depending on how they performed in the 4 activities

MEDAL TABLE

					Total
1	PRINCE RUPERT COURT (GUINNESS CARE)	3	0	0	3
2	PARKVIEW CARE HOME	0	1	3	4
3	LADYMEAD CARE HOME	0	2	0	2
4	RIDGEWAY RISE CARE HOME	0	1	1	2
5	HURST HOUSE CARE HOME	1	0	1	2
6	LANSDOWNE CARE HOME	0	0	0	0

The final medals table once the games had been completed

Guinness Care (Prince Rupert Court) were named first ever Senior Games champions





Virtual Senior Games Budget	
Item:	Cost:
Equipment	£ 718.00
Trophies and Medals	£ 122.03
Certificates	£ 67.20
Total	£ 907.23

All care homes were given the same equipment to ensure total fairness during the games

Gold, Silver and Bronze medals were given out to care homes depending on their performance in the activities. This caused some confusion as to who had won medals so in future medals will be given out based on overall performance and not per activity

Certificates were given to every participant that took part in the games

Overall, 50-60 participants (all aged 75+) took part from the 6 care homes.



"I have not seen any of our customers have that much fun since lockdown began"

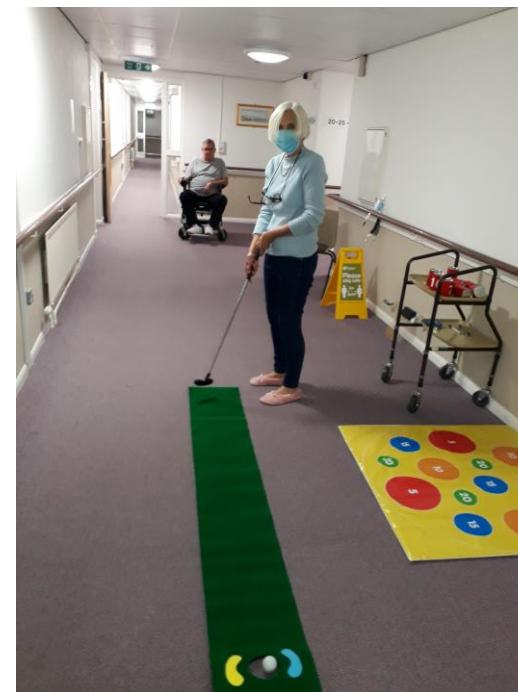
"overall a thoroughly enjoyable and worthwhile event."

VIRTUAL SENIOR GAMES — Swindon 2020 —

"All our service users enjoyed playing the games, we had great fun over the couple of days. Thank you for letting us join in."



"it was such great fun and nice to do something different. We all really enjoyed it."





Final Thoughts

- The organising/planning of the games was fairly straightforward
- Ensuring all care homes knew the format of the games was also a little difficult but was made easier to explain through our videos/ instruction sheets
- Giving care homes the same equipment ensured fairness and allowed them to complete the games very easily
- The format worked really well and allowed care homes to complete the activities at a time that suited them best
- Ensure GDPR forms are filled out before the games as 3 of the care homes were unable to share videos/photos of their efforts
- For next time, work with each care home individually and ask their preferred method of communication as sometimes there was lots of chasing to ensure they had received emails and knew what was happening
- Once everything is in place and equipment has been bought, a Virtual Senior Games could take place again with minimal effort and cost
- Overall, a very successful event with the large majority of residents really enjoying themselves and already looking forward to next years event